

'Ginger' Roberts

An additional character for *Halloween Lies* by Freeform Games

Instructions

'Ginger' Roberts is an additional character for *Halloween Lies*. You should use the characters in the original game first, but if you have more guests than characters, you can use 'Ginger' Roberts.

Ginger can be played by a man or a woman.

Including Ginger in your party

Print out this file. (Print out the last page on thin card, as for the other items and abilities.) When you create an envelope for each other character, also create one for Ginger. Into Ginger's you should put the background, cast list, rules and voting form from the main game, plus the character sheets, abilities, name badge and items from this file.

You will also need to add the following information to the appropriate character envelopes (you should add the blue pen item card to Jack Simpson's envelope):

Additional information for Mel Cutter: Ginger Roberts is a rival Hollywood reporter. Make sure that Ginger doesn't beat you to the juiciest stories.

Additional information for Bernie Newman: [REDACTED]

Additional information for Pip Slater: You noticed that Jack Simpson picked up a rather nice pen earlier. You're sure that it's not Jack's.

Additional information for Jack Simpson: Since arriving at the party you have found a rather nice blue pen. It's not yours.

'Ginger' Roberts

You are 'Ginger' Roberts – everyone calls you Ginger because of your red hair.

You are one of the finest freelance reporters and have a nose for a story. You have a knack for being in the right place at the right time – at least as far as the news goes.

Quite often you've not really known why you were drawn to somewhere, but a big news story has broken and you were there to cover it. It's almost as if some higher being is guiding your hand. Which brings you to the here and now. You don't know why you've been drawn here, but your sixth sense (or guiding spirit – or whatever you want to call it) has brought you here, to the *The Vampire Detective* post-award party. There's something going on, you're sure of it – and you're going to find out what.

Of course, everyone who is everyone is at the *The Vampire Detective* post-award party, and there are bound to be stories you can pick up. For a start, you're sure that there's something suspicious about Tom Speed's death, and you've heard something about some sensational photographs of Crystal Beech. Plus there are plenty of people you can interview.

While you're interested in pretty much any story, what you'd really like is a fat juicy story that you can sell around the world. That would set you up for life and you could settle down, raise a family and retire. But at the moment there's not much chance of that happening. In fact, you're broke. So you'd better find a story here as quickly as possible.

The other thing that might make you a dollar or two is your screenplay. You've written a screenplay for a movie that you've called *Creeping Darkness*. It's a thriller and even though you say it yourself, you think it's fantastic. Surely you can sell it to a producer tonight!

You do have an immediate problem, however. You have a particularly fine blue pen which was given to you by your mother on the first day that you started working as a reporter. You've come to think of it as your lucky pen as you have had it with you on all your big news stories – and when you haven't had it you haven't been very lucky. And it's gone missing. You had it earlier, so it must be around here somewhere, but you don't know where.

Hints

Talk to everyone – find out who your friends are.

Use your abilities – there are no prizes for saving them.

If you help someone with their goals, they may help you with yours.

'Ginger' Roberts

Other People

- **Mel Cutter:** Mel Cutter, a rival journalist. Mel writes a column called "Cutters Comments" and generally slates every movie no matter how good it is. The column is sensationalist rubbish, and you don't think too well of Cutter, either. You should try to beat Mel to the best news stories.
- **Bernie Newman.** [REDACTED]

Goals

- **Find your lucky pen:** You must find your lucky blue pen! You just know that you won't find the juiciest stories without it!
- **News:** Find as many news stories as you can. Interview people, stick your nose in other people's affairs – and make yourself as big a nuisance as possible. But find those stories. At the end of the evening you will be asked which stories you're going to publish – so make sure that you keep notes during the evening.
- **Cash:** You are very short of cash – you could do with at least \$20,000 to pay off some bills. You might be able to make some money by finding out some secrets, and getting people to bribe you not to report it. Or alternatively you might be able to sell your screenplay...
- **Watch Your Back:** You've made yourself some enemies in the past – reporting things that some people didn't want reporting. Some of those people might be here tonight – you can never be sure because you've written so much about so many people that you've forgotten much of it. Be careful.

Items and money

- Screenplay for *Creeping Darkness*.

Tips for Beginners

Tips for Beginners: If you've not played a Freeform Games murder mystery game before, then we suggest you start by doing the following:

- Speak to **Crystal Beech** and try to find out more about these "sensational" photographs.
- Find out what **Bernie Newman** is doing at this party.

Secret	<p align="center">‘Ginger’ Roberts</p> <p align="center">[REDACTED]</p>	<p align="center">‘Ginger’ Roberts</p> <p align="center">Roving Reporter</p>
	Information	<p>You have no information, but if an Ability forces you to reveal this card then you must reveal a piece of information that you have learned.</p>
‘Ginger’ Roberts’ Abilities		<p><i>You see that person over there? What can you tell me about them?</i> After talking briefly to any other person, show them this card and point to another person. They must then tell you everything that their character sheet says about that person.</p> <p>Six uses: O O O O O O</p> <p><i>Interview Technique:</i> After talking with someone for a couple of minutes your probing questions and insightful mind mean that they reveal more than they intended. They must show you their <i>Secret</i>.</p> <p>Four uses: O O O O</p> <p><i>Sudden Insight:</i> After talking briefly with any person, you realise that they revealed more than they intended. They must show you their <i>Information</i>.</p> <p>Four uses: O O O O</p>