

Death on the Gambia

It is the spring of 1939. Across Europe, countries are preparing for war. However, a smaller drama is about to unfold in the distant British colony of Gambia as the tramp riverboat *Christabel* starts a routine trip from Georgetown to the capital, Bathurst.

The air is hot and humid, the mosquitoes ubiquitous, and the waters slow moving. It is a two-day journey to Bathurst. Two days cut off from the outside world, with only a brief stop at Mansa Konko to break the monotony. Much can happen in two days...

In *Death on the Gambia*, the two-day journey from Georgetown to Bathurst will be played out over the course of a single evening. The passengers aboard the *Christabel* include a journalist, a big game hunter, an archaeologist, a detective, an artist and a missionary. However, not everyone is as they seem—some (well, all) passengers have dark secrets and will do anything to prevent them from being revealed.

The players can form alliances, blackmail each other, steal items and money and maybe even try to kill one another. Along the way, they may solve some of *Death on the Gambia's* mysteries. What is the Sharpe safari's secret? Who has stolen the Idol of Bones—and what does it do? Join us aboard the *Christabel* and find out in *Death on the Gambia*.

All aboard!

What is included in Death on the Gambia?

A step-by-step guide on how to run the game.

- Character booklets for each guest, including background, goals and objectives, rules, and special abilities.
- Item cards and name badges.
- Announcements and other essential items.

How many people are needed for Death on the Gambia?

Death on the Gambia is for 8 to 11 guests—plus one host (the game coordinator).

The step-by-step guide explains which characters to omit if you have fewer than 11 guests (you need at least 8, however).

Number of guests	Male characters	Female characters	Characters that anyone can play
8	2	2	4
9	2	3	4
10	2	3	5
11	2	3	6

If you have even more guests, we have a few free extra characters for *Death on the Gambia* that come with the game.

Please note that with 8 or 9 guests, the host plays Captain Ironheart as well as hosting the game. (The game explains how to do that.)

How does *Death on the Gambia* work?

Death on the Gambia runs for three or four hours and suits a buffet meal. The host acts as organizer, responsible for making sure everything runs smoothly. The host does not count towards the maximum or minimum number of players.

Your guests are all present aboard the *Christabel*, a riverboat. They are passengers or crew and have their own goals and agendas; how they choose to achieve those goals is up to them. *Death on the Gambia* is an evening of double-dealing, intrigue, secrets and maybe even murder!

Where can I purchase *Death on the Gambia*?

Death on the Gambia is available from freeformgames.com. We accept all major payment methods.

When you buy the game, you'll be taken to a page where you can download it immediately.

We will also email you a download link and password so you can collect your game later if that's more convenient.

What if I don't like *Death on the Gambia*?

We offer a cast-iron, no-quibble guarantee. If you're not completely satisfied with *Death on the Gambia*, let us know within 30 days, and we will refund you.

I just wanted to let you know that we had a great time with **Death on the Gambia** on New Year's Eve. We've played a few conventional murder mystery games before but we all agreed that your type of one was more fun . . . We'll certainly recommend your games to others. **Becca**



As promised I thought I'd drop you a line to let you know what a **FANTASTIC** success our *Death on the Gambia* evening was! 10/10! **Darroch**

Oh my gosh, we had too much fun. Thank you for this game . . . I am telling all of my friends about this. I will be back again. **Eric**



I would like to say that I have never laughed so much, and saw my long-standing chums in a completely different light! They were all a bit worried too about how it would work and if it would be fun but after the *Christabel* had set sail, there was no going back (and no stopping them) . . . We all thank you for helping make our New Year party the best yet. **Cathy**



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Cast list

Jane Carter: an American journalist working for the Gambia Tribune.

Dexter Fairchild: an intrepid big game hunter from England.

Captain Sam Ironheart: captain of the *Christabel*.

Uzoma Jobe: first mate aboard the *Christabel*.

Joey Keene: one of Gambia's finest detectives.

Connor McDouglas: a rugged Scottish archaeologist, adventurer and finder of antiquities.

Marie Renard: a famous French artist.

Gabe Schwartz: a brilliant German doctor bringing aid to the people of the jungle.

Caroline Tanner: an English widow seeing the world.

Alex Thomas: chief buyer for the Happy Peanut Spread Company.

Vic Townhill: an English missionary.