

A HAUNTING IN HARTWICK

It is 1928. Since its founding in 1752 by Beardsley Reginald Van Hartwick III, the quiet town of Hartwick, Connecticut, has been defined by the imposing Hartwick Manor. However, the manor, symbol of the family's prestige, has stood abandoned since the death of matriarch Eleanor Hartwick in 1919.

Quinn Hartwick, Eleanor's grandchild, is selling the ancestral home to Blake Crowley, an entrepreneur with unusual ambitions. Crowley plans to transform Hartwick Manor into the Crowley Spirit Sanctuary, dedicated to capturing, housing, and displaying spirits. With their protégé Skye Isis, Crowley has developed a device (EGADS) to lure ghosts to the manor, where they will be kept in "gentle captivity."

To demonstrate their proposal, Crowley and Isis have installed EGADS in and around the manor, using an old utility room as their workshop. They have invited selected guests to witness both the sale and the dawning of a strange new chapter. Hartwick's quiet legacy is about to be overshadowed by its new role as a sanctuary for the supernatural!

Welcome to *A Haunting in Hartwick!*

ACTIVATE EGADS!

WHAT DO YOU GET WITH *A HAUNTING IN HARTWICK*?

- A step-by-step guide on how to run the game.
- Character booklets for each guest, including background, goals and objectives, rules, and special abilities.
- Item cards for each guest.
- Handouts, nametags, and other essential items.

HOW MANY PEOPLE ARE NEEDED?

A Haunting in Hartwick is for 11 to 13 guests—plus one host (the game coordinator). The step-by-step guide explains which characters to omit if you have fewer than 13 guests (you need at least 11, however).

Number of guests	Male characters	Female characters	Characters anyone can play
11			11
12			12
13		1	12

And if you have even more guests, we include extra characters for *A Haunting in Hartwick*.

HOW DOES *A HAUNTING IN HARTWICK* WORK?

A Haunting in Hartwick runs for three or four hours and suits a buffet meal. The host acts as organizer, responsible for making sure everything runs smoothly. The host does not count toward the maximum or minimum number of players.

The guests are all present backstage at Hartwick Manor. They each have their own goals, and how they achieve these goals is up to them. *A Haunting in Hartwick* is an evening of intrigue and secrets!

WHAT AGE IS *A HAUNTING IN HARTWICK* SUITABLE FOR?

We suggest *A Haunting in Hartwick* is suitable for ages 15+ as it contains adult themes (affairs, mental health, references to bigamy) and references to the supernatural.

WHERE CAN I PURCHASE *A HAUNTING IN HARTWICK*?


A Haunting in Hartwick is available from freeformgames.com. We accept all major payment methods.

When you buy the game, you'll be taken to a page where you can download it immediately.

We will also email you a download link and password, so you can collect your game later if that's more convenient.

WHAT IF I DON'T LIKE *A HAUNTING IN HARTWICK*?

We offer a cast-iron, no-quibble guarantee. If you're not completely satisfied with *A Haunting in Hartwick*, let us know within 30 days and we will refund you.



"Freeform Games will definitely be my first stop when I decide to host my next murder mystery game :) keep doing great work!" **Vlad Dogaru, Romania**

"As I've always said you guys are great!!!! You think of everything! You've found a loyal customer in me!!" **Doris Arnett-Gary, USA**

"Love you guys. Love your games. I always had them for my teenaged daughter and her friends and they were a big hit. I was often impressed with how far young minds took their characters." **Susan Bull, California**

"You make really great games. My friends and me are fond of mystery murder games and tried quite a number of them, and yours are the most interesting and elaborate ones :)" **Lyubov Sharonova, Russia**

"I just want to say thank you for your fantastic games! We've played at least 6 of them, and every single one has been great fun. We have played a lot of murder mystery games over the past 5 years, and yours are absolutely the best." **Mary Lantz, USA**

"Thank you again for responding to all my questions – you guys certainly know how to treat your customers – thank you!" **Laura Blakley, United Kingdom**

CAST LIST

THE FAMILY

Quinn Hartwick: Eldest remaining Hartwick heir, the responsible one

Dana Hartwick: Youngest remaining Hartwick heir, the irresponsible one

OTHER CITIZENS OF HARTWICK

Cam Collins: Ambitious reporter for the *Hartwick Gazette*

Blake Crowley: Eccentric entrepreneur, local millionaire

Sloan Crowley: Blake's only child

Skye Isis: Scientist, inventor, Blake's protégé

Jordan Tierney: Chief, Hartwick Police Department

GUESTS FROM NEW YORK CITY

Andromeda: Psychic and host of the popular radio show, *Andromeda Speaks*

Robin Lapine: President, North American Paranormal Society (NAPS)

Dr. Sasha Palermo: Psychiatrist

Parker Poe: FBI agent

GHOSTS

Eleanor Hartwick: Family matriarch, grandmother of Quinn and Dana

Kit Hartwick: Eleanor's youngest child

